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Introduction To Theory Of Computation

Automata theory (also known as Theory Of Computation) is a theoretical branch of Computer Science and Mathematics, which mainly deals with the logic of computation with respect to simple machines, referred to as automata. Automata* enables the scientists to understand how machines compute the functions and solve problems.

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Elements of the theory of computation (Prentice Hall, 1981); and Sipser's Introduction to the theory of computation (PWS Publishing, 1997). All three of these sources have influenced the presentation of the material in Chapters 7 and 8. These notes are an on-going project, and I will be grateful for feedback and criticism from readers.

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separated into three theories like computability theory, complexity theory, as well as automata theory.

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Certainly I can recommend this book to the beginner at computation theory, and even to the more advanced student who may want to review the topic. Read more. 18 people found this helpful. Helpful. Comment Report abuse. le zhang. 4.0 out of 5 stars Great and descriptive.

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